



Disney Castle (No print problems)

G GL17C4

[VIEW IN BROWSER](#)

updated 23. 12. 2023 | published 23. 12. 2023

Summary

For .4 nozzle. Needs brim and support for chandelier on balcony above drawbridge. Set Min. Travel After Retraction to 0

[Art & Design](#) > [Sculptures](#)

Tags: [disney](#) [castle](#)

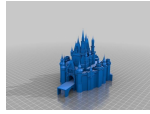
Printed on an Ender 3 v2 Neo in 17.5 hours.

I found an amazing model of a Disney castle, but it would not slice properly for me. I spent a ton of time mesh editing the model to make it super easy to print. The model shows errors, but should not be repaired because small holes may show up when slicing.

I used a brim and supports under the drawbridge, and support for the chandelier on the balcony above the drawbridge. Make sure you set your "Minimum Travel After Retraction" to zero so all the railings print properly. (The pictures posted are with Minimum Travel After Retraction set to 2, and some of the railings blended together) And it should be printed full size.

The 3mf file is a Prusa project with supports painted on, small negative volumes to block floating dots above some of the towers, and a text object which you can edit with different initials for the side of the castle.

This remix is based on



Disney Castle -fixed-

by gluetolf

Model files



castle-prusa-project.3mf

☐ ready to print project with supports. text for initials can be changed



castle-model-no-initials.stl

☐ model shows errors but don't repair it or it won't slice properly

License

This work is licensed under a
Creative Commons (4.0 International License)



Attribution-ShareAlike

-
- ✗ | Sharing without ATTRIBUTION
 - ✓ | Remix Culture allowed
 - ✓ | Commercial Use
 - ✓ | Free Cultural Works
 - ✓ | Meets Open Definition